

## Fantasy Room in one-point perspective

For this project, students will design, plan and create their own fantasy room with the assistance of one-point perspective. Students will begin by understanding and learning how to draw in perspective. This will help with proportions, depth and 3-dimensional drawing. After a few exercises they will be ready to begin designing their very own room. This project may or may not be done in pairs.

### Part 1: Learning about one-point perspective

- *Horizontal line, vanishing point, above horizon, below horizon*
- View a few images and figure out what one-point perspective is
- Practice exercise #1 and #2
- Get it ok'd by Sav

### Part 2: Designing the room

- Design your fantasy room:
  - One major theme
  - 10-20 objects that represent your theme
  - Structural elements:
    - Door, windows, furniture

- The objects have to be practiced and drawn as if they would be on the final copy
- The sketch does not have to be perfectly in perspective
- Get it ok'd by Sav

### Part 3: Create the room

- Begin **lightly** drawing the final copy
- Check-in with Sav
- Colour