

Simplified Landscape

The goal of this assignment is to work with the concept of producing *value* through a variety of *tones* and *patterns*. Once students are comfortable with their control of value they will design and create the skeleton of a landscape. Finally, they will fill their landscape with different values to produce a beautiful simplified landscape.

PART 1: Practicing our understanding of value

- Key Terms: value, line, patterns, cross-hatching
- Create two shading rulers:
 - Shading ruler #1: pressure shading
 - Shading ruler #2: cross-hatching

PART 2: Creating the simplified landscape (15 patterns minimum)

- Create a rough sketch of the landscape
- Fill small sections of each opening with different value (patterns, cross-hatching only)
- Check that your patterns are balanced (complexity, shade, form)
- Check-in with Sav
- Modify if needed
- Create good copy landscape
- Check-in with Sav
- Fill with patterns