

Stippling Project

The goal of this project is to further a student's understanding of value through the stippling technique. A simple sketch and some dots are the only tools at your disposal. It is imperative that you practice until you feel comfortable with this technique as there is no erasing once you begin the good copy.

PART 1: Practicing the technique of stippling

- Create a shading scale
- Draw a cube, a pyramid, a cone, and a sphere
- Place your light source at different angles and work on producing the effect of shading
- If you want to challenge yourself, practice casting shadows off of your three-dimensional shapes

PART 2: Design your idea

- Use any resources at your disposal to come up with an idea that will challenge you
 - Youtube, Instagram, google images
- Sketch your idea
- Check-in with Sav
- On your sketch, practice the different values that you would like to apply for each area of your work
- Check-in with Sav
- Draw the final copy with pencil (very thin)
- Check-in with Sav
- Go over the pencil lines with your pen and have fun stippling

