

Two-Point Perspective Cityscape

The goal of this assignment is to learn the inner-workings of the two point-perspective technique. Using two-vanishing point and a horizon line, students will learn to create perfectly proportioned buildings in perspective. Students must work with *proportions*, *spatial organization*, and detailing their city as they bring their city to life. Think about the type of city you wish to create and what kind of challenges that might bring. Testing the exteriors of buildings, the type of siding, windows, time-period as well as any small details will help to make your work exceptional.

PART 1: Using two-point perspective

- Watching the video will help you understand the difference between one and two-point perspective.
 - Key terms: *vanishing point*, *horizontal line*, *parallel*, *perpendicular*
 - Understand the difference of how to draw your buildings above and below the horizontal line.
- Practice drawing 10-15 building with:
 - Different heights
 - Different widths
 - Different depth
 - Different types

PART 2: Design and create your city

- Sketch an idea for your city
 - Make sure to think about:
 - Proportions of the buildings
 - Distance to the city
 - Types of buildings you will use
 - Focal points
 - What is the personality of the city?
- Check-in with Sav
- Practice a small section/part of all the different types of windows, siding, details, objects.
 - This is your time to figure out how to detail a brick building, draw cars, people, trees, trains, planes, and cranes.
 - Once you begin the good copy you do not want to stop to figure out how to draw a lamp post as you will quickly get discouraged.
 - This is by far the most challenging and time-consuming part of this project so take your time, use every resource you have and ask questions.
- Check-in with Sav
- Draw the good copy of your city, fully detailed with a sharp pencil (but very lightly)
- If time permits, using a micron pen will make the artwork come to life with ink.